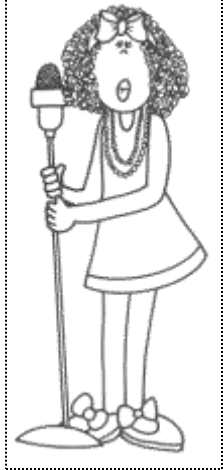


# Music Lesson Plans: Judkins



ljudkins:2019-2020

Grade: **Second Grade**

Title: **Dynamics**

Week: May 18-22

Source: Teachers Pay Teachers

<https://www.boomlearning.com/fastplay/pmzx>

Materials: Google Classroom, Internet

MPG/Big Idea:

MPG 2: Perform with musical expression

State Standard:

9.1

Enduring Understandings:

2. Making expressive choices personalizes music

Essential Questions:

2. How can music be expressive?

Knowledge:

1. Music can be individualized using changes in dynamics and tempo

Skills:

**Expression: Style Dynamics, Tempo**

1. Identify dynamic markings: p and f
2. Identify gradual and sudden changes in dynamics

Procedure:

1. The word **dynamics** refers to the volume of sound. The words and symbols to describe the various levels of sounds came from Italy. That's why the names may seem unusual to you.
2. We will be focusing on the following dynamic markings in this lesson:  
**pp** (pianissimo) which **means very soft**  
**p** (piano) which **means soft**  
**mp** (mezzo piano) which **means medium soft**  
**mf** (mezzo forte) which **means medium loud**  
**f** (forte) which **means loud**  
**ff** (fortissimo) which **means very loud**
3. Additionally, you will also see the crescendo and decrescendo markings that you learned in your previous lesson.
4. You will play through at least one round of the game "Dynamics Boom! Cards" that is attached to this assignment.
5. Click on the link below to get started

<https://www.boomlearning.com/fastplay/pmzx>

6. The objective is to match the dynamic symbols on the left or right of the screen with the clue in the center of the screen.

7. Have fun! You are only required to play once, but feel free to play the game as many times as you would like!

Assessment:

***Answer the multiple-choice question using the link to the following Google form:***

<https://forms.gle/br4uq9xbfArZKZW86>

If the symbol 'p' means quiet or soft, what does the symbol 'pp' mean?

- a. medium soft
- b. medium loud
- c. very soft
- d. very loud